

How to create a phonemes game to develop learners' pronunciation skills

CEFR level: Any level

Exam task focus: GESE and ISE

Aims:

- To create a game to focus on challenging phonemes

Procedure:

1. Create a table in either Word, or Google docs. (3 x 6 or 4 by 8). Insert > Table > number of columns and rows.
2. Think of examples of words with the sounds that you want learners to focus on i.e. /ɪ/ and /i:/, or /s/ and /z/.
3. Think about how the phoneme can be represented when it is the written form.
4. Insert a path of words with the sound you want learners to focus on from the beginning to the end of the maze first. Remember these words can be next to/above or below, but not diagonally.
5. Remember to indicate clearly where the maze begins and where the maze ends.
6. Now, fill in the rest of the spaces to complete your maze.
7. Encourage your learners to make their own phoneme mazes and share them with their friends.
8. Share your phonemes game on Teacher Chronicles.
[Teacher Chronicles Private Facebook Group](#)